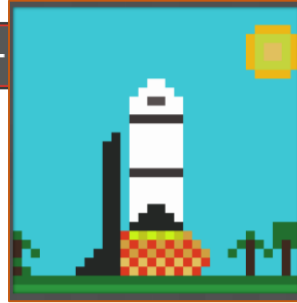
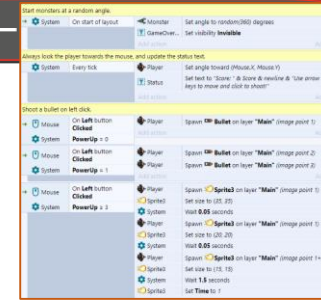


Media Studies Curriculum Map

In June we take the final unit which is a 1 hour 15 minute exam.
This is the final 25% of your grade.



Exam Preparation



Learning the necessary steps for designing a video game from an idea in your head to a full business presentation
This is worth 25 % of your final grade.

11

Creating a Video Game

Using Construct 3 to code our own video game creation.
This is worth 25 % of your final grade.

Designing a Video Game

Minecraft Genre: Sandbox


Play solo or with friends in a cubed sandbox world that allows you to do anything you want with the blocks and resources in the game.

Play online on servers which allow you to play minigames with others.

Work your way up to get the best weapons and armour to fight the final bosses.

Trade with villagers and look after crops and animals for food.

Tame wild dogs to help you fight mobs.



Researching, planning and producing your own digital images.
Learning how to use digital manipulation software
This is worth 25 % of your final grade.

Digital Graphics

Production units can be improved to increase your marks



10

Esports & Media Industries

Understanding the esports industry before moving onto creating a team and event

Pre-production skills

Learning how to create your own media projects from graphics, to pixel art, to music and sound effects